## Geol 588

## GIS for Geoscientists II Lecture 9:TINs

## TIN - triangulated

 irregular network

- Made via direct connection of 2D points (features)
- No prior interpolation needed
- points also carry elevation (z) values
- Delaunay triangulation:
- optimal triangle shape, uses closest points
- avoids very thin ("skinny") triangles

Edge: Blue


Nodes and edges of a TIN


Nodes, edges, and faces


TIN vs raster for a elevation surface

TIN representation of a surface


Raster representation of a surface

|  |  |  |  |  |
| :--- | :--- | :--- | :--- | :--- |
| $+^{451}$ | $+^{454}$ | $+^{457}$ | $+^{459}$ | $+^{458}$ |
| $+^{453}$ | $+^{455}$ | $\Psi^{456}$ | $+^{461}$ | $+^{461}$ |
| $+^{454}$ | $+^{459}$ | $+^{458}$ | $+^{465}$ | $+^{467}$ |
| $+^{456}$ | $+^{460}$ | $+^{462}$ | $+^{473}$ | $+^{469}$ |
| $+^{458}$ | $+^{462}$ | $+^{464}$ | $+^{469}$ | $+^{465}$ |

## TIN:

-start with $\mathrm{x} / \mathrm{y} /$ coordinates and z values (raw points)
-implies linear interpolation by directly connecting points to triangles

- usually not a rectangle but a wrapper around points ("convex hull")
-can internally incorporate line features (break lines)


## Raster

- Always a rectangle (constant cell size)
- cells contain $z$ value (but no explicit x/y coordinates)
- some (most) z values are interpolated from "raw" points


# TIN exercise 

data is in data/tin_exercise
Remember to activate 3D analyst extension and tool

Create TIN from features (Delaunay triangulation)

ArcMap GUI: 3D analyst - Create/Modify TIN (tin_raw)
need point features (raw.shp) with a elevation attribute (elev)

Tag: store the elevation values inside each point in the TIN

Layer Prop. - Symbology: graduated color ( 10 m intervals)

Add : more face (triangle), edge and Node (point) visualizations

| -Settings for selected layer |  |
| :--- | :--- |
| Feature type: | 2 D points |
| Height source: | elev |
| Triangulate as: | mass points |
| Tag value field: | elev |

Output TIN: <br>delphilgeol 588 \dataltin exerciseltin_from_raw_pts



- Bring tin_raw into ArcScene (add 3D analyst tool)
- Vertical exaggeration: 5 - I0, no smooth rendering
- Add Face elevation with grad. color ramp, color in 10 m
- look at pit lines - how many lines, which elevation?
- Modify existing TIN: GIU: add Feature to TIN or ArcTools - Edit TIN
- Add pit lines (elev) with a) mass points, b) soft braek line (tin_pit_mp, tin_pit_sl)
- view in ArcScene, what's the difference?

The input data to build a TIN includes four points and one line with two nodes.


The TIN that results when the points and nodes are processed as mass points.


When the line is enforced as a breakline, the line is maintained in the TIN. Note the $z$-values of the introduced nodes


- hard vs. soft break line?
- How could we make this TIN a rectangle?
- get difference between tin_raw and tin_pit_sl (volume of the pit)
- convert both to raster, subtract (pit_vol)
- drape pit_vol over tin_raw in ArcScene
- ArcMap GUI buttons (3D analyst tutorial p. 40 -)
- create a contour
- create line of sight
- create profile graph - press after you made a line via line of sight or via interpolate line to get graph of the profile
- How many nodes and triangles does tin_raw have?
- simplify the TIN: 3D analyst tools - TIN Surface - Decimate (a) z tolerance 0.1 (b) 5000 triangles

